

严肃游戏

实验环境建立方法和过程

1. Thinking Worlds

Windows 系统

浏览器中访问 <http://www.thinkingworlds.com/36/index.html>

或 http://download.cnet.com/Thinking-Worlds/3000-2247_4-10619330.html

Thinking Worlds

Introducing Thinking Worlds 3.6

Now You Can Publish to Android

Have you ever wanted to create an app, training sim or game but didn't know where to start?

Now, with Thinking Worlds 3.6, you can create your own game, sim or app **without** learning how to program.

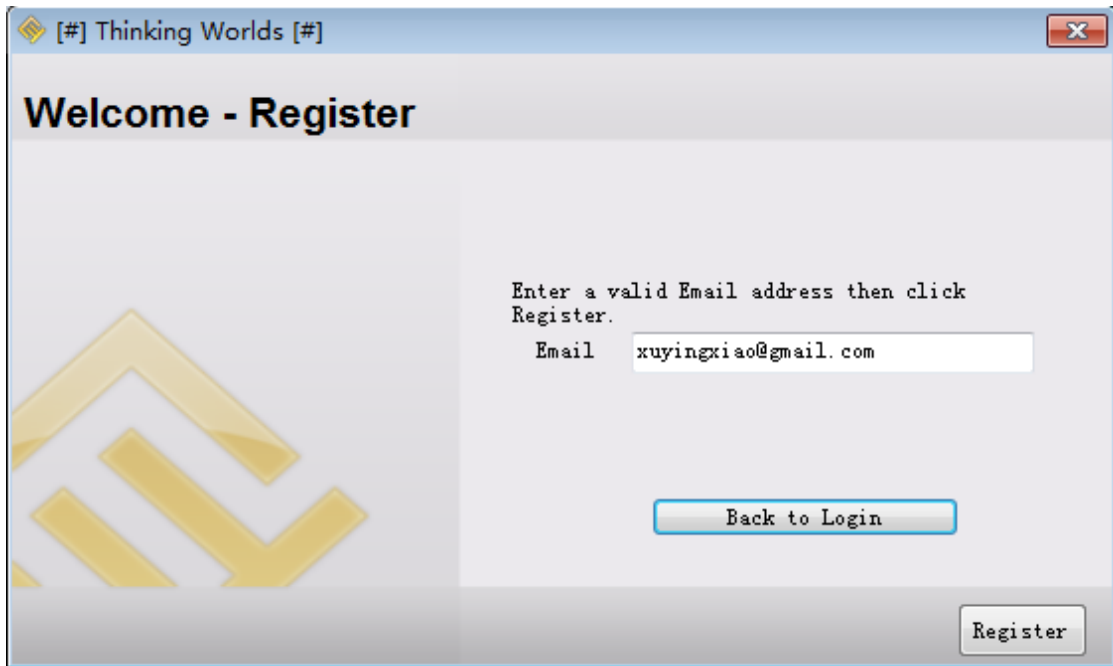
- ✓ No risk involved - completely FREE to try
- ✓ No complex programming language skills required
- ✓ Access our content library to save time & money
- ✓ See your game or app on Google Play within hours

[DOWNLOAD!](#) — or — [Read more](#)

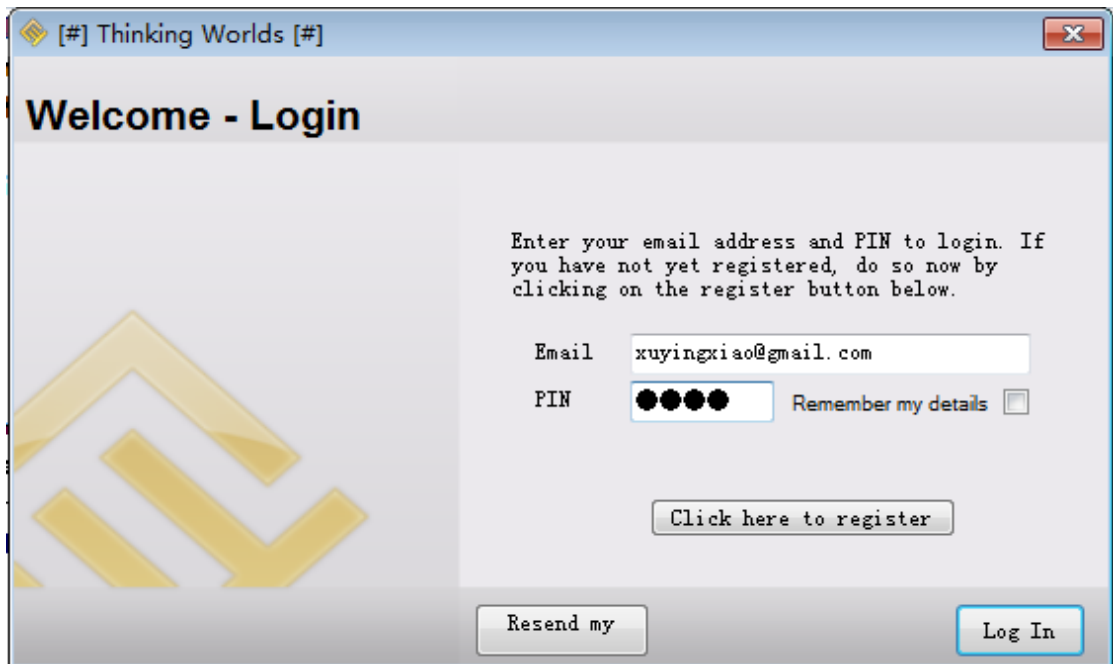
Thinking Worlds was not the first tool I used to create games, but it is definitely the one I now use most!

J Reed, Indy Game Developer

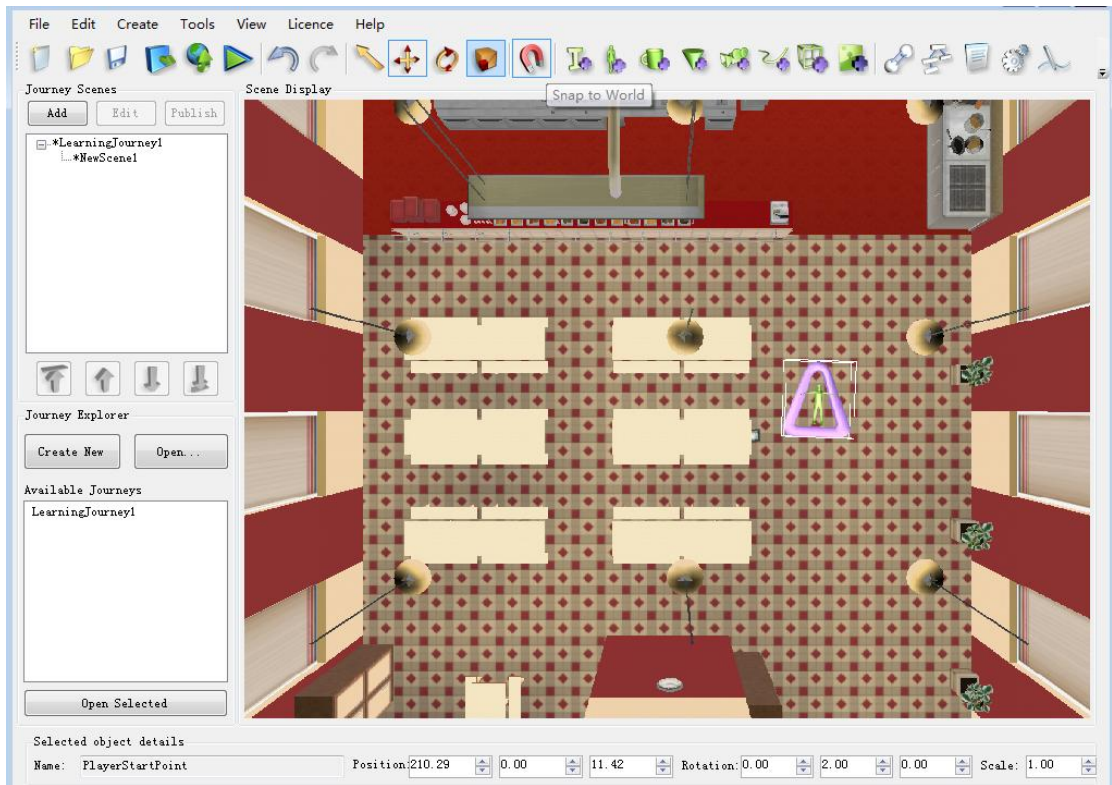
点击 Download 按钮，下载并安装 Thinking Worlds 软件
首次运行时用 Email 注册



以后每次运行时登录。

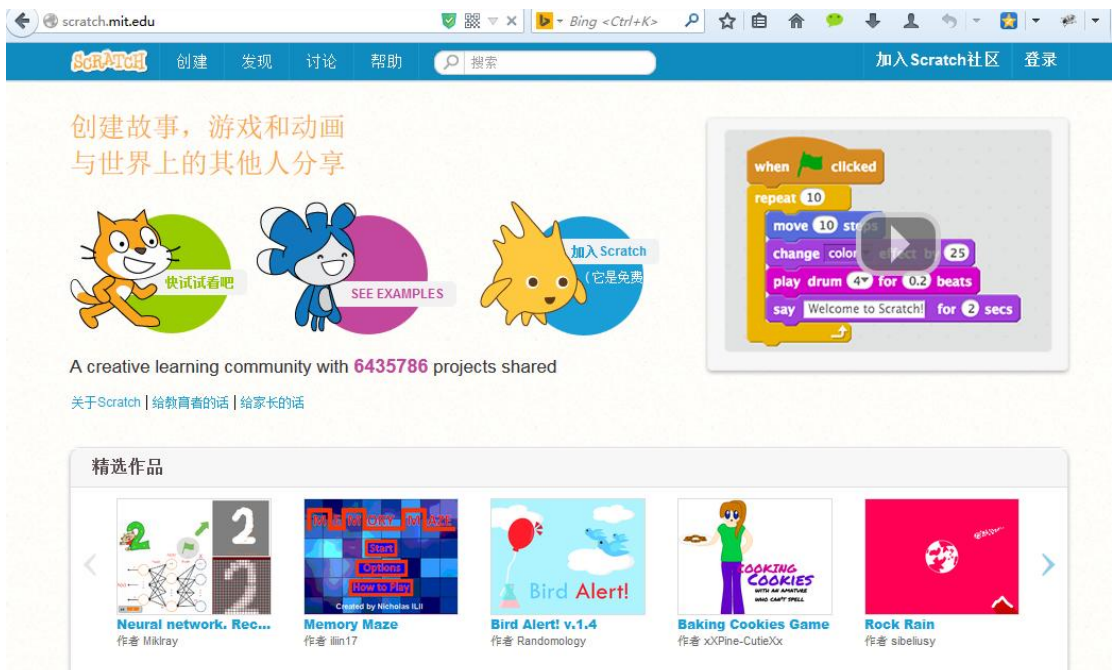


即可运行游戏制作向导或直接进入游戏制作界面



2. Scratch

浏览器中访问 <http://scratch.mit.edu/>



点击“加入 Scratch 社区”，按照提示输入账号密码，完成注册步骤

加入Scratch社区

注册Scratch帐号非常容易（还是免费的！）

选择一个Scratch用户名 请不要使用您的真实姓名

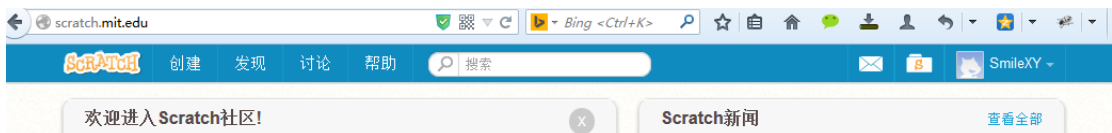
请选择密码

确认密码

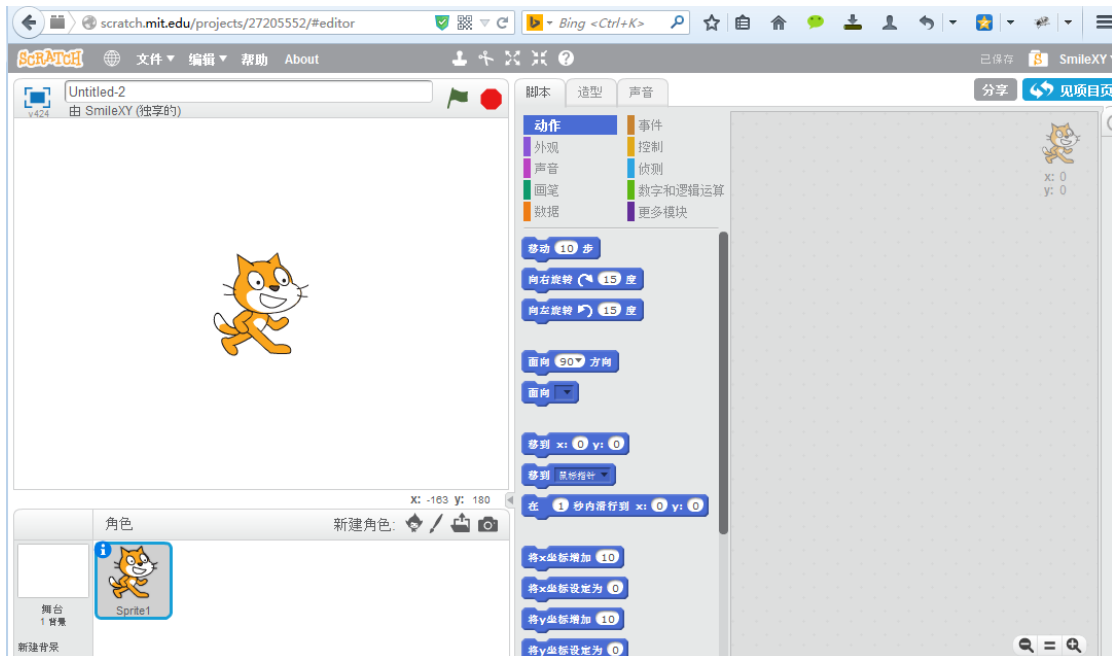


1 2 3 下一个

点击右上角“登录”，输入注册的账号密码登录。



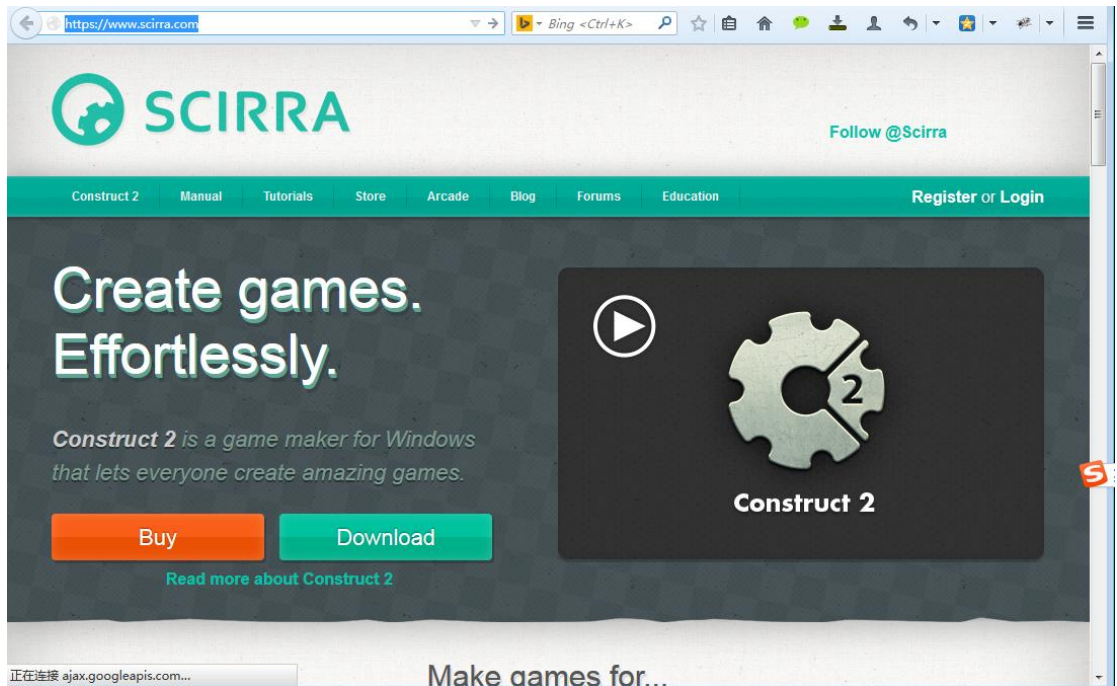
点击“创建”，进入实验界面



3. Construct 2

Windows 操作系统

浏览器中访问 <https://www.scirra.com/>



点击 **Download** 按钮下载 Construct 2 软件

双击下载的软件，按照提示安装，完成环境设置，进入游戏制作界面。

